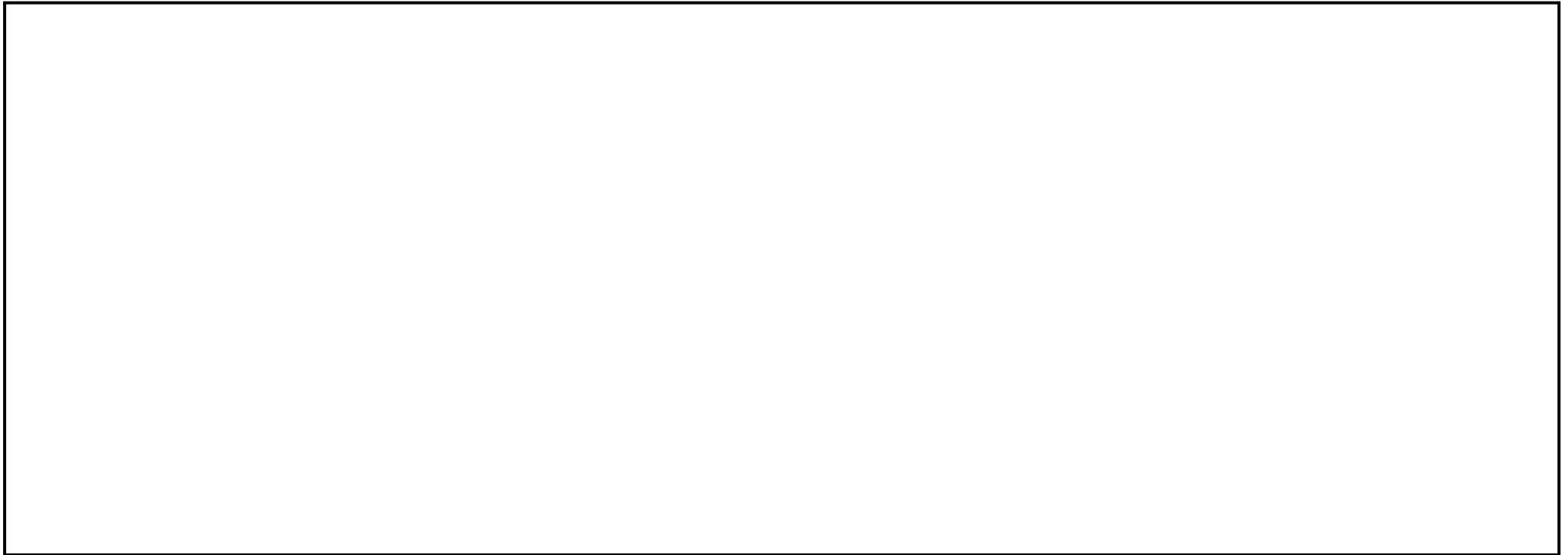


Name:

Date:

# Classification - Activity 7: Design your own animal!

Imagine you are an explorer that has discovered a new animal! What does it look like? Think about the different types of animal we have looked at. Use the list of features from each group to help you design your animal and then classify it. Label its features, explain how you know which group your animal is in and, most importantly... Be creative!



My animal is called a \_\_\_\_\_.

It can be classified as a \_\_\_\_\_. I know this because it has \_\_\_\_\_  
\_\_\_\_\_ which is a feature of this group.

Name:

Date:

## Classifying your animal

Think about what group your animal will be classified into. Look for the features of each group:

Invertebrates: a *squishy body with no bones*, or a *shell* or *exoskeleton*

Fish: *gills* to breathe, *fins* for swimming and covered in *wet scales*.

Amphibians: *slimy skin*, which some can breathe through.

Reptiles: *dry scaly skin*

Birds: covered in *feathers* and have *wings* and a *beak*.

Mammals: *hair* or *fur* covering their bodies.

e.g. If your animal has dry scaly skin, how would you classify it? Which group is your animal in?

Extension: Think back to our previous Adaptations and Habitats topic. What habitat does it come from? Does your animal have any interesting adaptations for that habitat?

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Send us a picture of your newly discovered animal when you're done! We'd love to see it!